Articles

Fix the Curious Expedition Flickering

A few days ago I bought the computer game Curious Expedition from the Berlin indie game studio Maschinen-Mensch and wanted to play it last Friday. Unfortunately there were some flickering at the start and the game ended with a logo and went into an infinite loop. First I looked for a solution in the Steam Forum and tried some. Unfortunately none of the previous solutions worked for Manjaro Linux.

After that I sent the studio my .log file, a screenshot in a short mail and described the problem. After the weekend the lead programmer contacted me. He had looked at the log file and could not locate the problem. But I can help him if I enter -console in the set launch options and then send the log like I did with the Linux Screen Bug. The log can be created by simply clicking the right mouse button in the log window and saving the log file somewhere. Unfortunately you couldn't solve the problem with it.



By the way I noticed that I don't need the two points "enable the steam overlay while in-game" and "use desktop game theatre while steamVR is active" and set the checkboxes to false and started the game again for testing. Everything worked fine and I guess the problem could be there. I often had such flickering pictures and sometimes also badly starting games. That's why I turned it off completely in my Steam settings. I never use the overlay, don't get messages from my friends and I haven't tested VR-Games yet. So I don't need it. Should the problem reappear with a special game, I have to take a closer look.

